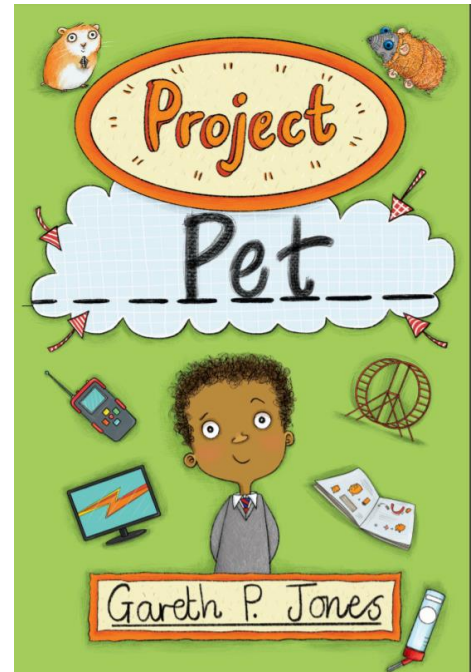# Week 6 – Project Pet

Daniel can't believe his luck when his mum finally agrees to let him have a pet. Elvis the hamster becomes Daniel's new best friend. Every day, after school, Daniel pours out his worries to Elvis or teaches him tricks. Life is perfect. But then, out of the blue, Elvis dies. In an attempt to get over his heartbreak, Daniel comes up with a plan to bring Elvis back to life. Not by replacing him with another hamster, but by creating a robot Elvis with the real Elvis's personality. With some help from his technology teacher, the experiment works – except the new Elvis might be just a little too similar to the real thing for his own good ...

Key words - discuss these key words with children to test understanding before reading or as you read. splash out, scraping by (both p4), petition, exhausted (both p6), allergic, rodents (both p9), hypocritical (p11), assault courses (p14), communal (p16), grieving (p19), sympathetically (p21), artificial intelligence (p23), programmable (p25), data (p30), supportive (p33), upgraded (p42), resistant (p69)

Before reading - discuss pets with the class. Ask: Do you have any pets? Talk about what's involved in looking after a pet. All pets need to be fed regularly and kept clean. Most pets need plenty of exercise, whether walking a dog or a hamster exercising on a wheel. You could also talk about how children feel about their pets and how they keep us company. In many ways, pets are like members of our family: we care for them and we love spending time with them.

Activities:

Monday – plan a leaflet detailing how to care for a pet of your choice.

Tuesday – make a leaflet detailing how to care for a pet of your choice.

Wednesday – draw a robot, label how it moves, sounds and what special skills it has.

Thursday & Friday – make your robot! 😊

Please share your work with us at year5@oliprimaryschool.co.uk